



<b>Meeting Date</b>	<b>17/01/2017</b>
<b>Meeting Location</b>	<b>Boardroom</b>
<b>Meeting</b>	<b>Academy Council</b>

**Attendees:**

<b>Name</b>	<b>Company</b>	<b>Initial</b>	<b>Copies</b>
Leah Lewis			1
Robert Ensby			1
Kathryn Smith (minutes)		KSM	1
Zara Ahsan			1
Gilbert Awuah			1
Kai Cassidy			1
Harold Fitzgerald			1
Hafsa Hamza			1
Prince Lamba			1
Munib Perveaz			1
Caitlin Witheridge			1
Matthew Wilson			1

<b>Signed:</b>		<b>Date:</b>	
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	Discussion	Action
	<p><b>Ideas for the MAC Area rules.</b></p> <ol style="list-style-type: none"> <li>1. No Food or drink.</li> <li>2. MAC area can be used before and after school.</li> <li>3. If students want to use the MAC area, they must ensure there is staff in attendance.</li> <li>4. Students to sign in and out when using the MAC's</li> <li>5. Before using the equipment, make sure all parts are working, and everything is there. (this brings you back to no 4, if the students sign in and out there will be a record for if it is damaged and who is responsible)</li> <li>6. If caught damaging students to get a detention.</li> <li>7. Only 1 – 2 people per computer,</li> <li>8. Don't tamper with the software</li> </ol> <p>Rewards</p> <ul style="list-style-type: none"> <li>• Raffle tickets, Teachers to hand out when students have done something good in class, then there will be a raffle monthly for a prize.</li> <li>• Every ten housepoints gets you a raffle ticket which goes into a draw.</li> <li>• If students get enough raffle tickets this can go towards a trip.</li> <li>• Ideas for prizes: <ul style="list-style-type: none"> <li>100 points = Jump In.</li> <li>200 Points = Voucher</li> <li>300 points = Bigger and better prize.</li> </ul> </li> <li>• Or Bronze, Silver, Gold.</li> </ul>	

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